

INNOCENT LIFE

A FUTURISTIC HARVEST MOON

Special Edition



NATSUME

Serious Fun

⚠ WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
 - Avoid large screen televisions. Use the smallest television screen available.
 - Avoid prolonged use of the PlayStation 2 system.
Take a 15-minute break during each hour of play.
 - Avoid playing when you are tired or need sleep.
-

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

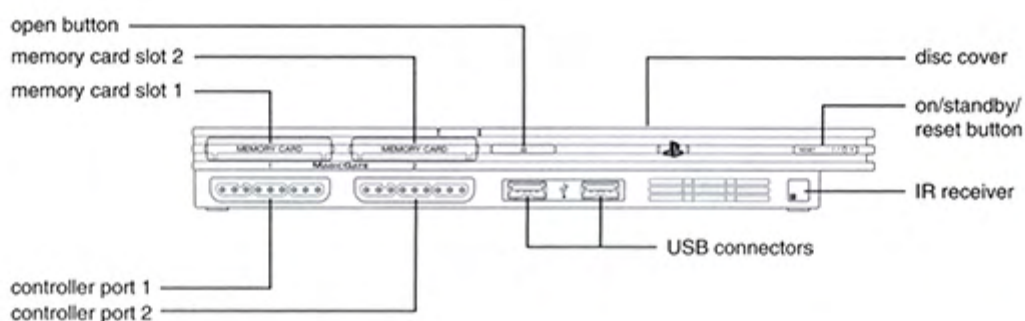
- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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▶ SYSTEM SETUP

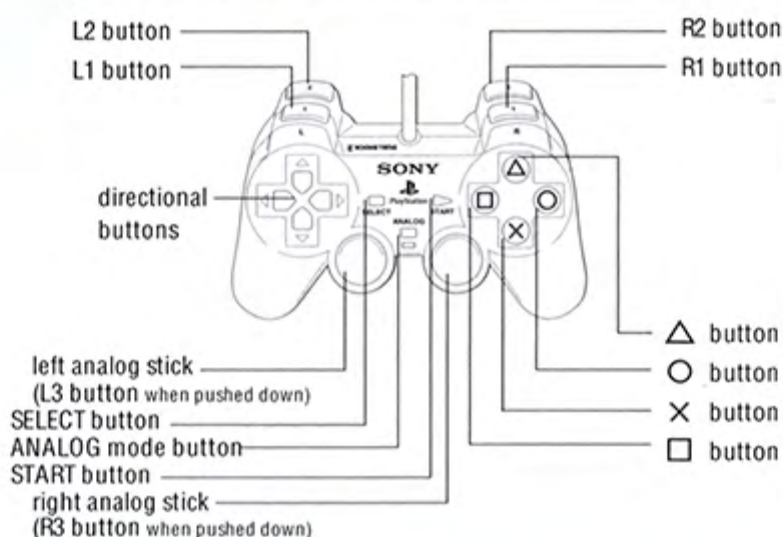
PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM



Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the *Innocent Life: A Futuristic Harvest Moon Special Edition* disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

▶ GAME CONTROLS

DUALSHOCK® 2 ANALOG CONTROLLER CONFIGURATIONS



Δ Button	Equips, removes and uses tools. Talk, investigate, use, pick up, throw and confirm selection.
○ Button	Puts items you're holding in your backpack. Closes message and command windows, and cancels.
× Button	Scrolls down through your inventory. Confirms selections.
□ Button	Scrolls up through your inventory. Backs out of certain command windows
L1 Button	Opens up your character's inventory so you can equip a tool or use an item.
L2 Button	Not used.
R1 Button	Opens up the game menu for customization options, robot and Bas&ket Rail programming, livestock status and more.
R2 Button	Not used.
Directional Buttons	Scroll through menu choices. Move the character.
Left Analog Stick	Move the character.
Right Analog Stick	Not used.
START Button	Not used.
SELECT Button	Not used.

▶ TROUBLE RUMBLES

Life is good for the residents of Heartflame Island, especially since new robots and automated machines do almost all of the work. But technology is a tool--not an answer to all problems. Maybe that's why everyone is a little uneasy about the old stories of strange magic and a prediction that Flame Mountain will erupt and destroy everything. That's why Dr. Hope made you--because you can open and explore ancient places where no human has ventured for many years.





▶ CREATING LIFE

You might be a machine, but you're the only hope for the humans on Heartflame Island. It's up to you to unlock the magical mysteries and save the island before trouble erupts in earnest!

○ Life Begins

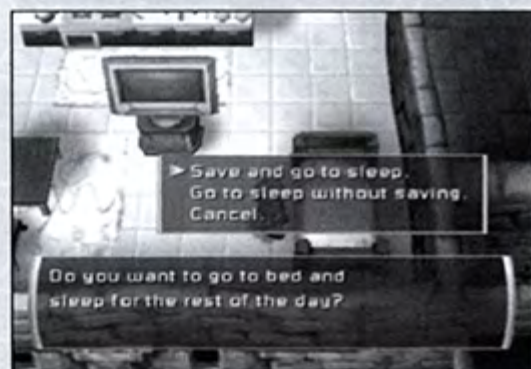


After you leave the title screen you must choose between starting a new life and continuing the one that you already started. If you're continuing, skip ahead to page 7.



After you start a new life think of a name for your character. Choose a good one because this is a long adventure. Later you'll need to name your cat, dog and robot, too!

○ Save Your Game



Once you plant crops you'll find that there are plenty of things to do long after sundown, so make a little time to save your hard-earned progress. You can save your game when you sleep indoors or save outdoors by pressing the R1 button to access the player information screen and then the Δ button.

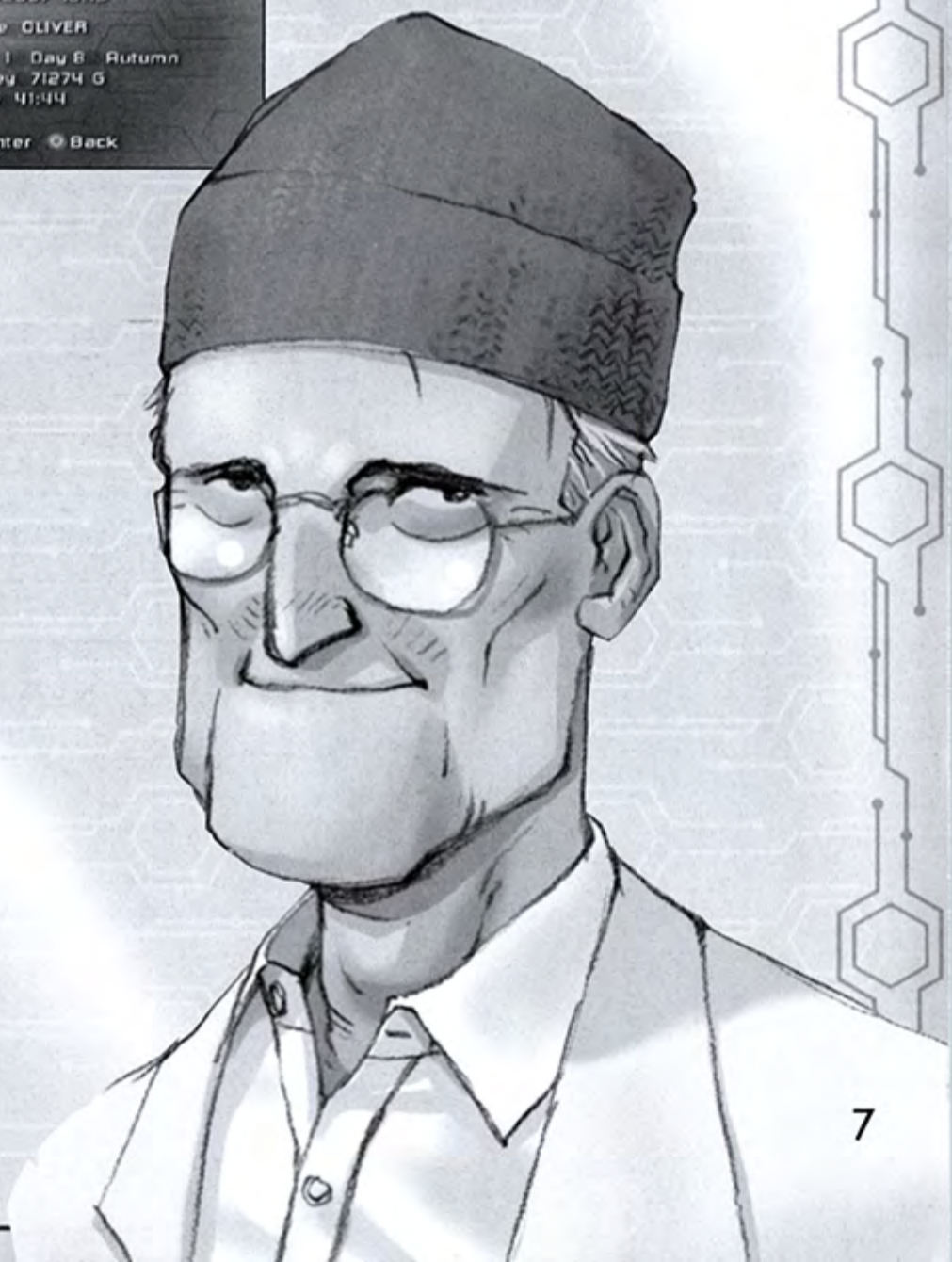


If you don't have time to run back home, go ahead and save your game by pressing the R1 button and accessing the Player Information screen. Press Δ button to save.

○ Continuing Your Adventure



If you have saved your progress in a previous game session, you can start off where you last saved by choosing the option "Continue A Life" after you press START at the title screen.



▶ MENU BASICS 101

Chores seem easy after a little practice and you can check your progress on the game's multiple data menus. All the information you need to know is a tap away on the L1 or R1 buttons!

○ Data Menu



Press the R1 button to access your personal data menu, island and town maps, game customization screen, robot programming menu, and game statistics. This is also a great menu screen to use if you must pause your game momentarily. You'll find other data options as you collect gems, break seals and explore new places on Heartflame Island.



Press the R1 button and cycle to the menu that shows your character's face. The bars represent personal data and the numbers increase as you accomplish new tasks and help people. Does this mean that you can grow from a robot into a human?



Once Dr. Hope reprograms the Battlebot, you can give it commands to do certain chores in the fields that will save you time. Don't forget to order new chores at the start of each season! This is also the menu that you use to program the directions for your Bas&ket Rail--after you finally get around to buying all that track at the store and designing the layout.



Where are you? Find out fast by checking the map screen. Use the direction arrows to scroll to the Heartflame Island map and open it. You'll see an arrow indicating your location.



If you turn off the time and date on the Customization menu, you can always check the time on your Player Information menu. This menu also shows how much money you have.

Crank the music or pick up the pace of the scrolling game text with the directional arrows on the Customization menu. Play around until you find settings that you like.

○ Your Inventory Menu



Press the L1 button to access the farming and mining contents in your inventory. You can carry up to 16 items (your Scale Pack and anything inside it counts as one item here). One of the cool things about this futuristic inventory design is that if you collect too much stuff, any extra stuff is automatically teleported to your item box back at the farm in the ruins!



Once you're used to the game you can skip the L1 button and choose items from your inventory menu by pressing the □ and ○ buttons to cycle through your contents.

▶ A HOME IN RUINS

Your experimental farm in the Ruins of Heartflame Island might seem a little small at first, but you'll discover new spaces and secret places as you place gems in the corners of your fields.

○ The Ruins Entrance



You're not alone in the ruins. You'll find Franco's place on the left and the artistic Moonlight at his studio on the right. Later on in the game you'll be able to break the seals on the locked doors around and inside the ruins entrance.

○ Storage Area



The best prepared work days often begin in the Storage Room. This is the place to go to access your item box for extra tools and seed box for filling your seed bags.



If you want to store items in your inventory, you can do it at your main room, at the field or in the storage room.



You can also ship produce and ore here, but the most important feature is the seed box to the right of the elevator.



When you're ready to plant, take seed sacks from your item box and place them in your inventory. Now load up the sacks using the purchased seeds stored in the seed box.



As you break seals by collecting and placing gems in your fields, you'll open hallways connecting your storage room with special chambers for raising valuable livestock.

○ Your Room



Unless you're living temporarily in a tent, you'll sleep in your room each night. Later you'll learn to cook here, too. Your television offers special interactive programs.



You probably guessed that you can watch the upcoming weather predictions on television, but you can also use interactive programs to order livestock and request that your flowers be cut and harvested. Change channels and learn to cook, too!

When you're ready to whip up a tasty dish in your kitchen, check out the cooking programs on television. Knowledge is the secret ingredient to complete culinary mastery!

○ Your Farm



You'll find your fields at the top of the ruins. It might not seem like you can do much at first, but if you use the produce profits to buy more seeds, you'll be busy all summer.

▶ THE FARMING LIFE

Once you figure out the basics of plowing, planting and plucking produce, you'll need to settle down to a productive and futuristic farming routine. These pages will get you started.

○ Cooking



How can you raise your character's attributes without plowing dirty fields and breaking dense cavern rocks? Try serving up a new meal in your kitchen. The first step is as easy as watching the cooking programs on your television. Once you learn a new recipe or two, stand in front of the kitchen island area in your home and press the Δ button.

○ Cleaning



A productive field is a clean field, and that's why it's important to regularly cut weeds, break rocks and remove any smelly stuff dropped by your pets. If you don't have the extra funds to buy a hammer or a sickle yet, try plucking the weeds and the smaller stones and then dropping the stuff into the pool of water where you refill your watering can.



○ Clearing Your Land



You can pluck weeds and chuck small rocks, but you'll need to use your sharp axe to chop up the logs that clutter your field. Cutting wood transforms it into neat bundles that you can ship for a small profit or store inside your item box.



You can also make a small profit off the rocks and boulders on your land, but you'll need to use the hammer to break the pieces into cut stone. Later in the game you'll find a stronger hammer that can bust up even the largest boulders.



Leveling up your sickle power can take more time than other tools, so be sure to cut down weeds whenever you can. You can also use it to clean up last season's crops.



Some areas in your field are a little too hard-packed to plow, no matter how much you improve your skills. Sprinkle Earth Power Sand over these areas to loosen the dirt.

Upgrading Your Tools



Upgrading your tools doesn't just save you time and energy--your enhanced tools and improved skills can also advance the game's story line. If you want to know what happens next on Heartflame Island, you'll need to get to work!

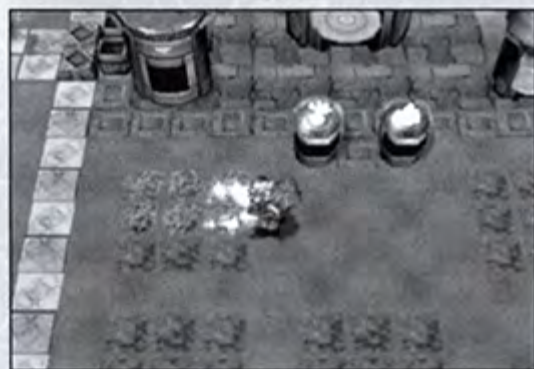
○ Plowing



Most old Harvest Moon hands already know how to plow in 3x3 boxes, but you can till soil in new patterns and plant fields with a mixture of different crops in this game.

As you explore the caverns and collect gems, you can unlock nearby fields and potentially increase your produce and profit. Place four gems of the same color at each corner of a field to add a special power to the soil and break a locked seal somewhere in the ruins or on Heartflame Island.

○ Planting



Once you have a spot tilled for planting, consider spreading a handful of Strange Moss on the ground before you plant seeds. Strange Moss helps soil retain water and grows by the lake near the ruins. Choose a full seed sack from your inventory and sprinkle the seeds on the tilled ground.

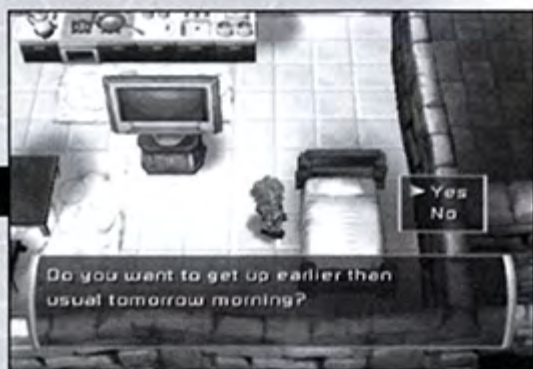


Once the seeds are planted you'll need to water. Go to the pond at the center of the ruins fields and fill the watering can that Dr. Hope gave you. Water daily unless it rains.



Rainy days are excellent times to catch up on exploring and mining, but keep an eye on the television forecasts so you can anticipate storms. Storms can ruin most crops.

○ Harvesting



Make it a habit to check the crops in your field every morning. You can make the most of your big summertime harvests by waking up earlier than normal so you can pick more before the 5:30 ship time. Program your robot to do all the watering.



The store and vending machines sell an assortment of flower seeds, but you don't harvest flowers like other produce. When the flowers bloom, place a harvest order through the Gardening Channel on television. They'll pick the next morning.



The most expensive seeds usually grow the most profitable produce, but you can stretch your value by planting early and picking renewable crops like corn and tomatoes.

Programmed to Help



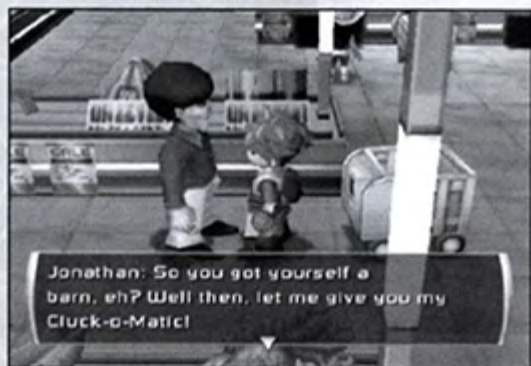
Outside of the ruins you'll find a broken battlebot. Dr. Hope can reprogram this former mechanized warrior to help you work in the fields. Once you have the robot at the ruins you can press the R1 button to access his program menu and order him to water and clean up the fields.

Bas&ket Rail



As you open up more fields and grow more crops, you'll discover that you're wasting valuable picking time if you're hauling full baskets between your crops and shipping bin. You can keep your productivity on track by building a Bas&ket Rail system. Order the Bas&ket shipping bin and then lay out the track on flat squares. Press the R1 button and use the robot menu to activate your train.

○ Raising Livestock

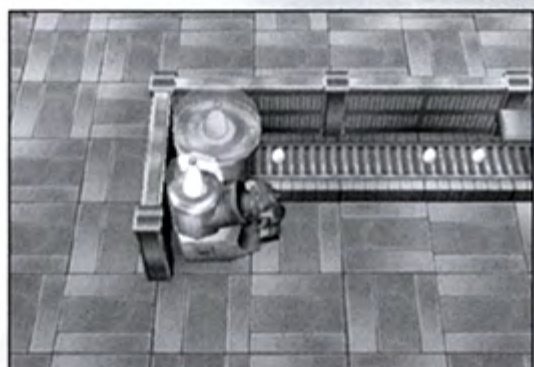


Don't count your chickens until you can order them from your television. Discuss the Cluck-o-Matic with Jonathan first. Then see him about other animals later.





You can raise chickens, sheep and cows in the game, but not until you open the sealed doors leading to the special livestock chamber located on same floor as your storage room.



Special automated machines make it easy to transform eggs into mayonnaise and milk into cheese. There's also a special shearing facility for collecting wool from sheep.



Your livestock may produce more if you spend a little time every day brushing and looking after them. Unlike other Harvest Moon games, you don't need to buy a brush!

○ Hours, Days & Months



While it might seem like you have plenty of time each morning, stick to a plan and get all of your ripe crops into the shipping bin before the 5:30 deadline. Once you have a robot you can program it to do the watering while you explore.



Remember to watch the weather report each night before going to bed. If there's a storm expected, wake up early and harvest as many crops as you can before the storm can tear up your fields and ruin some of your most valuable and fragile crops.

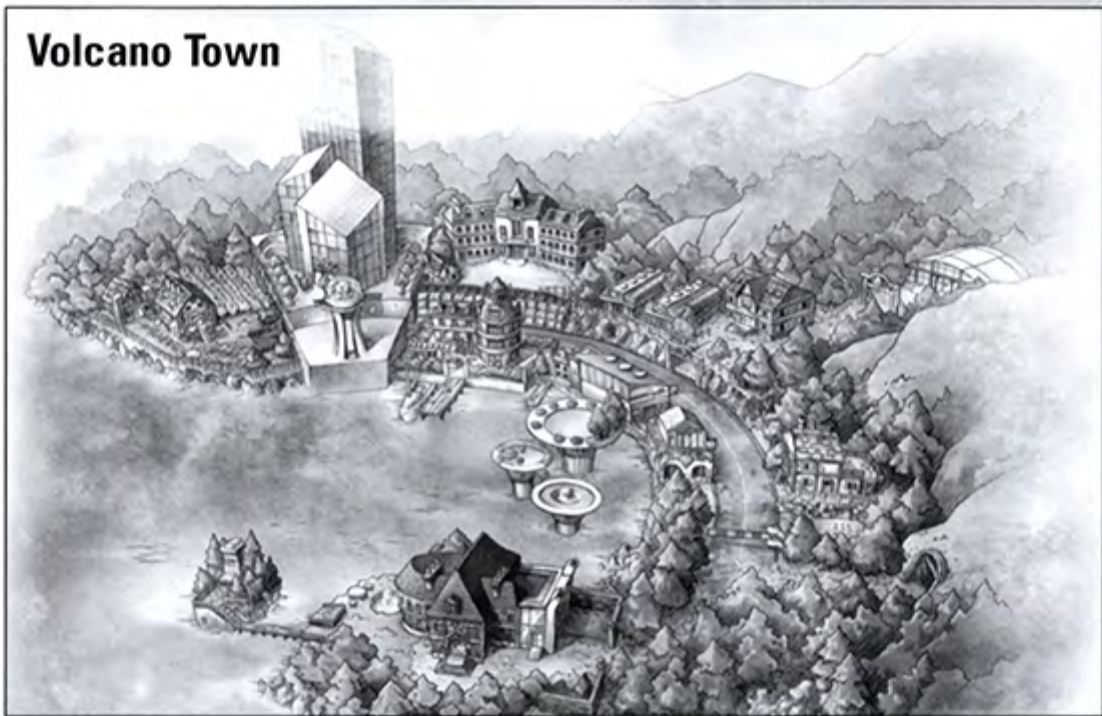


You'll spend more time rushing around during the spring and summer when crops are profitable and easy to harvest. Fall and winter are not ideal growing seasons, but you can still find valuable produce in the nearby forest and other island areas.

▶ LAY OF THE LAND

With crops and livestock needing care, it's easy to forget about life outside the ruins, but you were programmed to help Heartflame Island, so go to town and cultivate friendships!

Volcano Town



○ Weekly Checkup



Dr. Hope: I've been waiting for you, OLIVER. Will you please get into the Shine Pod?

Never miss your Sunday appointments with Dr. Hope, even when you have a bumper crop. If you do miss an appointment, he'll let you know. Your weekly visits help you keep up with local events on the island--and advance your progress in the game.



The door is locked.
You can't get in!

If you arrive too early for your Sunday morning appointment, some businesses will still be closed. Try arriving before noon so you can shop and catch up on the local gossip.

○ Making Friends



During your weekly appointments with Dr. Hope you'll meet and make friends with a few neighbors. Some people like you and some don't, so try to cultivate your friendships like the crops in your field--with lots of regular attention. Helping others will help you open up other parts of the island.

○ Shop Around



Millions opens at 10:00 each morning but you can browse store shelves before business hours. This is the place where all locals go for cooking supplies and farming goods.



Produce Seeds

You'll shop for crop seeds more than any other item. Just be sure to grow the right seeds during the right season. Some crops yield fruit once, while others keep giving you fruit as you water.



Flower Seeds

Grow flowers as a supplement to your crop income. You can order a flower harvest from the Herbal Garden channel on your television monitor. The flowers will be picked early the next day.



Fresh-Picked Produce

There's a new assortment of fresh produce on sale every season. If you need an item for cooking and you don't have time to grow your own, it's the expensive alternative to homegrown food.



Scale Pack

While it seems expensive at first, the Scale Pack pays for itself after you load up on forest mushrooms and wild fruits. An internal scale weighs the pack and tells you when it's completely full.



Tent

Heartflame Island is a huge place and you can spend more than a day exploring around.. If you're going to be far away from home, take a tent with you and use it to replenish your energy.



Watergun

It might look like a simple toy, but this water gun has a practical use--you can use it to water one soil square without consuming any Power Points (PP). Repeated use will probably break it.



Boomerang

Like the water gun, the boomerang is a toy but you can also use it to cut down weeds like a sickle. It doesn't cost any Power Points (PP) to use, but this flimsy plaything will eventually break.



Hammer

Buy the iron hammer and use it to break up the small boulders in your fields. Later you'll find an upgraded version that will bust up the bigger rocks and help you clear most of your land.



Axe

You can break up the fallen logs around the ruins with the axe. Use it to cut wood into easy-to-carry pieces that you can store in your item box or place in the shipping bin for a small profit.



Sickle

Use the sickle to slice up pesky weeds and cut down the shriveled remains of last season's crops. Because you don't use it much, the sickle generally takes longer to level up than other tools.



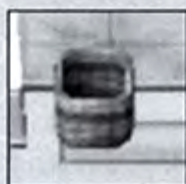
Hoe

Before you can plant seeds, you need to use a hoe to break up the soil so young seedlings can take hold in the loose dirt. It also helps to spread Strange Moss on tilled soil before planting.



Earth Power Sand

It's expensive, but Earth Power Sand can transform barren plots into extra places to plant your crops. Sprinkle it to break down small rocks and rubble on bare patches where you can't use a hoe.



Basket

Baskets are time-saving tools that hold produce and eliminate repeated trips to your shipping bin. When your basket is full or all crops are picked, carry it to the shipping bin to unload it.



Bas&ket Cart

Bas&ket Carts come in several sizes, but it's important to match the right cart with the right Bas&ket power unit for the fastest speed and carrying capacity. Better models are available later.



Bas&ket 20S

This is the smallest and slowest of the Bas&ket Rail power units. Later you'll find larger and faster power units that pull more heavier Bas&ket Carts from your fields to the shipping bin.



Bas&ket 60T

This is the fastest and most expensive Bas&ket power unit, but you can't purchase it right away. Wait and upgrade to this model after you open most of the seals and plant close to 100 crops.



Bas&ket Shipping Box

This component is the most important item in the Bas&ket system because it automatically unloads baskets on the Bas&ket Carts. After purchase you'll find it installed between your shipping bins.



Bas&ket Cart L

This is a large capacity cart that's compatible with the powerful Bas&ket 40H power unit. Use it to expand your fields and reduce the time spent waiting for crops to load your shipping bins.



Bas&ket Rail L

You can place curved Bas&ket Rails on flat, smooth ground and the stone tiles around the ruins. Use a hammer to pound down any plowed areas before laying out the Bas&ket track.



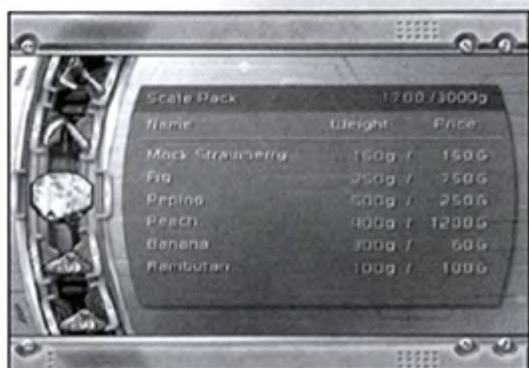
Bas&ket Rail I

You can place it on flat smooth ground and stone tiles. Remember to place a straight rail section in front of the Bas&ket shipping box so you can unload produce.

○ How to Earn More Money



You can sell more than the crops that you grow in the fields. Explore the nearby forest and other locations on Heartflame Island and you'll find fruit in the trees and on the ground. There are also a couple of places where mushrooms grow.



You need to buy the Scale Pack before you can forage. The Scale Pack weighs the contents to determine when it's full, so remember that a few heavy things add up fast!

○ Mining



Early on Dr. Hope will give you a special family key that opens the cavern area in the tunnel between your ruins and the town. Take your hammer along and use it to break open the rocks inside. You'll find precious stones and ore in these rocks!

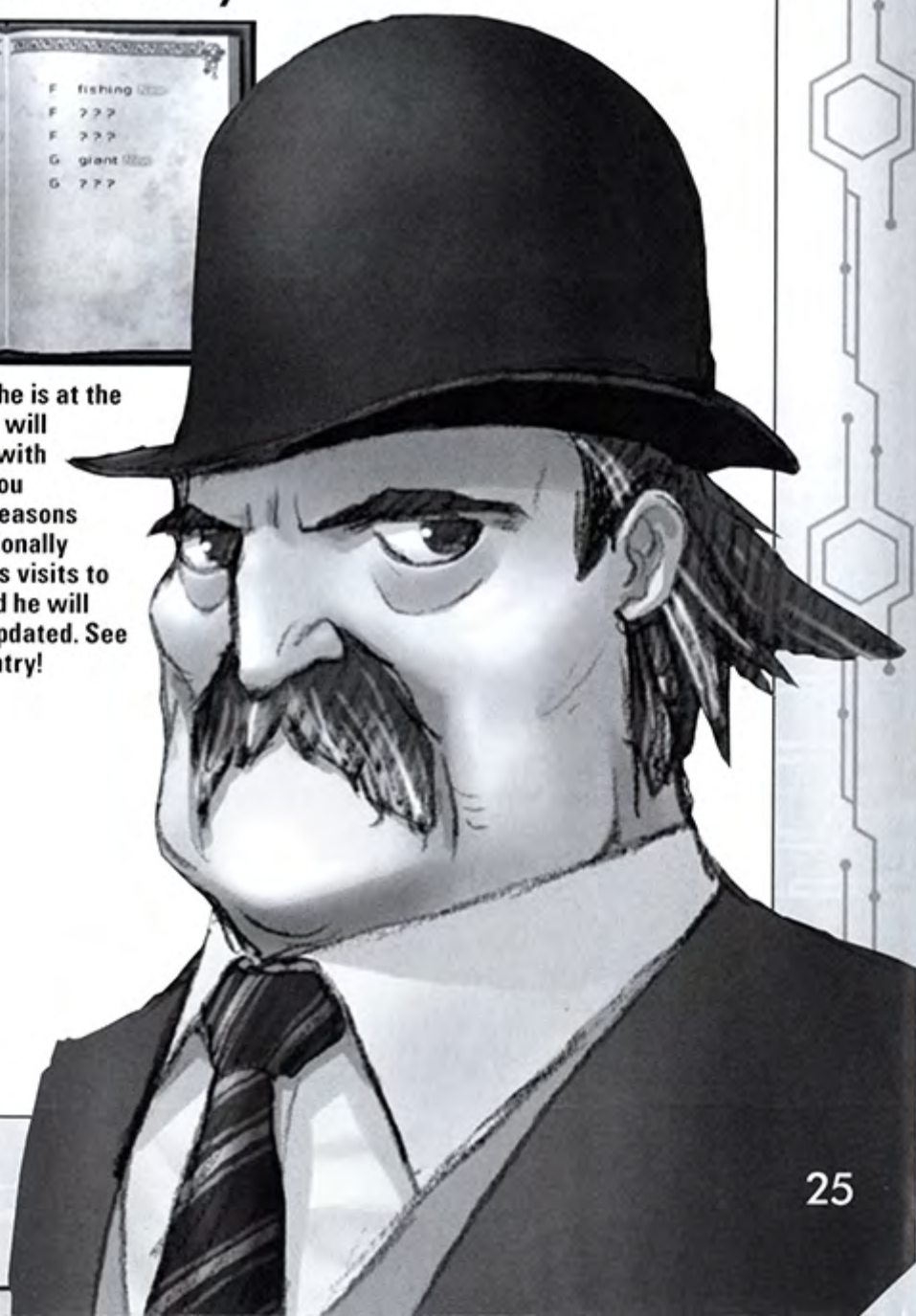


Some stones replenish your power and improve your tools, but the best items are often locked away inside blue treasure chests. If you collect four stones of the same color, place the stones around your field to open other underground spaces.

Liberta's Dictionary



Talk to Liberta while he is at the Mayor's house and he will give you a dictionary with definitions of items you come across as the seasons pass. Check in occasionally with Liberta during his visits to the Mayor's house and he will keep the dictionary updated. See if you can fill every entry!



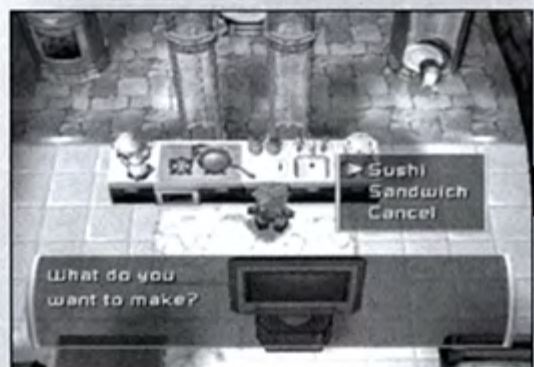
Fishing



While you won't be able to cast lines until Dr. Hope builds a buggy and you explore the island, but learning to fish is worth a trip into the desert. Look for a man in a tent.



Making friends with the fisherman in the tent is the first step to becoming a fishing master. Keep an eye out for this wandering angler and you can cast a line whenever you meet up with him. Just hit the action button to reel in your catch!



Once you successfully hook and land a creel or two of fish, check out your kitchen back at home. Depending on how well you did, you might find a new tasty recipe to try!

Unlock New Places



You need to break seals to explore more places in the game. You can do this by collecting four stones with the same color and placing them at the four altars around a ruin field. If you place four yellow stones, you'll open the yellow doors. If you place four blue stones, you can break the blue seals!



▶ NEVER FORGET!

It's not easy saving an entire island from a volcanic eruption, especially when you have hundreds of crops that need to be watered. If you're feeling stuck, focus on these basic guidelines:



Never miss your Sunday appointments with Dr. Hope. Key events unfold here and people from the village can help you open sealed areas and earn important farm equipment.



Marco: I plan to construct a tunnel from here to an area deep underneath Flame Mountain.

If you're going to town to shop or visit, talk to everyone that you encounter. Sometimes they'll offer important news and clues that can help you reach new areas in the game.



Until you have a robot, focus on keeping your fields clear and your crops watered. Harvest ripe crops first thing in the morning so you won't lose anything to storm damage.



Make time to look after your livestock. Aside from mining, livestock offer the best profit potential throughout the cold winter months when most plants are still under snow.



If it looks like a path, try to take it. If a locked door still looks sealed, try it anyway. Events unlock barriers in the game, but it's up to you to find the broken seals.



Use technology to save time. Program your robot to do every task and build Bas&ket Rail systems to haul crops and produce for shipping. Don't forget to drive your buggy too.

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